

4-H Inventory for Club Use

1. Coloring Books/Pages
 - a. Biology
 - b. Zoology
 - c. Reptiles
 - d. Marine Biology
 - e. Human Evolution
 - f. Rattlesnakes for the Southeast
 - g. Venomous snakes of Florida
 - h. Botany

2. Guided Activities/Jesse In School Programs
 - a. Project Learning Tree
 - b. Project WILD
 - c. Aquatic WILD
 - d. Natural Inquirer Scientist Cards
 - e. Animal Classification Activity

3. 4-H Curricula
 - a. Entomology
 - i. 4-H Guides
 - ii. Jars
 - iii. Pins and Pinning Blocks
 - iv. Nets
 - b. Embryology- 3 kits
 - c. Incredible Wearables Kits X9
 - d. Code Your World Kits X4
 - e. Conflict Resolution Wheelies

4. Games and Toys
 - a. Tinker Toys
 - b. Wooden Shaped Blocks
 - c. Bingo
 - i. Animal Science
 - ii. Taking Care of Animals
 - iii. Fish and Wildlife Management
 - iv. Environmental
 - v. Food Technology
 - vi. My Plate Food
 - d. Connector Blocks
 - e. Giant Chess
 - f. Various Board Games
 - g. Play Money

5. Outdoor Games

- a. Toss Ladder X2
- b. Bocce Ball
- c. Ring Toss
- d. Giant Connect 4
- e. Washer Toss
- f. Disc Golf
- g. Badminton
- h. Spike Ball X2

6. Robotics

- a. Robot Experiment Kit
- b. Lego Robot Kits
 - i. Extra Legos
- c. Snap Circuits Jr. X5
- d. Ozobots X3

7. Arts and Crafts

- a. Paint
- b. 8X10 Canvases X20
- c. Plaster of Paris
- d. Scissors
- e. Glue
- f. Hot glue
- g. Colored pencils
- h. Mason Jars